
Abstract Classes

Abstract Classes

□ Java allows **abstract** classes

- use the modifier `abstract` on a class header to declare an abstract class

```
abstract class Vehicle
{ ... }
```

□ An abstract class is a placeholder in a class hierarchy that represents a generic concept

// An example abstract class in Java

```
abstract class Shape {
    int color;
```

```
    // An abstract function (like a pure
    virtual function in C++)
```

```
    abstract void draw();
}
```

Abstract Class: Example

```
abstract class Base {
    abstract void fun();
}
class Derived extends Base {
    void fun() { System.out.println("Derived fun() called");
    }
}
class Main {
    public static void main(String args[]) {

        // Uncommenting the following line will cause compiler
        error as the
        // line tries to create an instance of abstract class.
        // Base b = new Base();

        // We can have references of Base type.
        Base b = new Derived();
        b.fun();
    }
}
```

Abstract Classes

- ❑ An abstract class often contains *abstract methods*, though it doesn't have to
 - Abstract methods consist of only methods *declarations*, without any method body
- ❑ In Java, we can have an abstract class without any abstract method. This allows us to create classes that cannot be instantiated, but can only be inherited.
- ❑ An abstract class cannot be instantiated (why?) For any abstract java class we are not allowed to create an object
- ❑ Abstract classes can also have final methods (methods that cannot be overridden)

Java Interface

- ❑ A Java *interface* is a collection of **constants** and **abstract methods**
 - abstract method: a method header without a method body; we declare an abstract method using the modifier `abstract`
 - since all methods in an interface are abstract, the `abstract` modifier is usually left off
- ❑ Methods in an interface have public visibility by default

Interface: Syntax

interface is a reserved word



```
// A simple interface
interface Player
{
    final int id = 10;
    int move();
}
```



A semicolon immediately follows each method header

No method in an interface has a definition (body)

Implementing an Interface

- ❑ A class formally implements an interface by
 - stating so in the class header in the `implements` clause
 - a class can implement multiple interfaces: the interfaces are listed in the `implements` clause, separated by commas
- ❑ If a class asserts that it implements an interface, it must define all methods in the interface or the compiler will produce errors

Implementing Interfaces


```
// An example to show that interfaces can
// have methods from JDK 1.8 onwards
interface In1
{
    final int a = 10;
    default void display()
    {
        System.out.println("hello");
    }
}

// A class that implements the interface.
class TestClass implements In1
{
    // Driver Code
    public static void main (String[] args)
    {
        TestClass t = new TestClass();
        t.display();
    }
}
```

**implements is a
reserved word**



**Each method listed
in Doable is
given a definition**



Interfaces: An Example

```
import java.io.*;
// A simple interface
interface In1
{
    // public, static and final
    final int a = 10;

    // public and abstract
    void display();
}
// A class that implements the interface.
class TestClass implements In1
{
    // Implementing the capabilities of
    // interface.
    public void display()
    {
        System.out.println("Geek");
    }
    // Driver Code
    public static void main (String[] args)
    {
        TestClass t = new TestClass();
        t.display();
        System.out.println(a);    }
}
```

Why do we use interface ?

- It is used to achieve total abstraction.
- Since java does not support multiple inheritance in case of class, but by using interface it can achieve multiple inheritance .
- It is also used to achieve loose coupling.
- Interfaces are used to implement abstraction. So the question arises why use interfaces when we have abstract classes?

More Examples

```
interface Inf1
{ public void method1();
}
interface Inf2 extends Inf1
{
public void method2();
}
public class Demo implements Inf2
{ /* Even though this class is only implementing the * interface Inf2, it has to implement all
the methods * of Inf1 as well because the interface Inf2 extends Inf1 */
public void method1()
{
System.out.println("method1");
}
public void method2()
{
System.out.println("method2");
}
}
public static void main(String args[])
{ I
nf2 obj = new Demo();
obj.method2();
}
}
```

Interface Hierarchies

- ❑ Inheritance can be applied to interfaces as well as classes
- ❑ One interface can be used as the parent of another
- ❑ The child interface inherits all abstract methods of the parent
- ❑ A class implementing the child interface must define all methods from both the parent and child interfaces
- ❑ Note that class hierarchies and interface hierarchies are distinct (they do not overlap)